



Modular RICH Detector Simulation – Fresnel Lens Calibration

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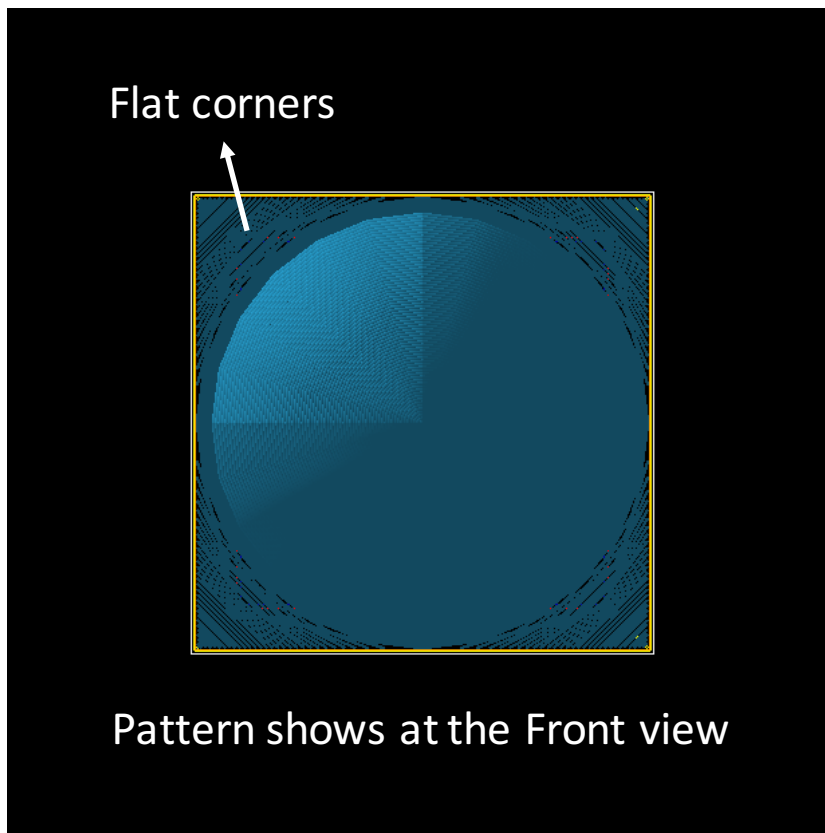


This Week

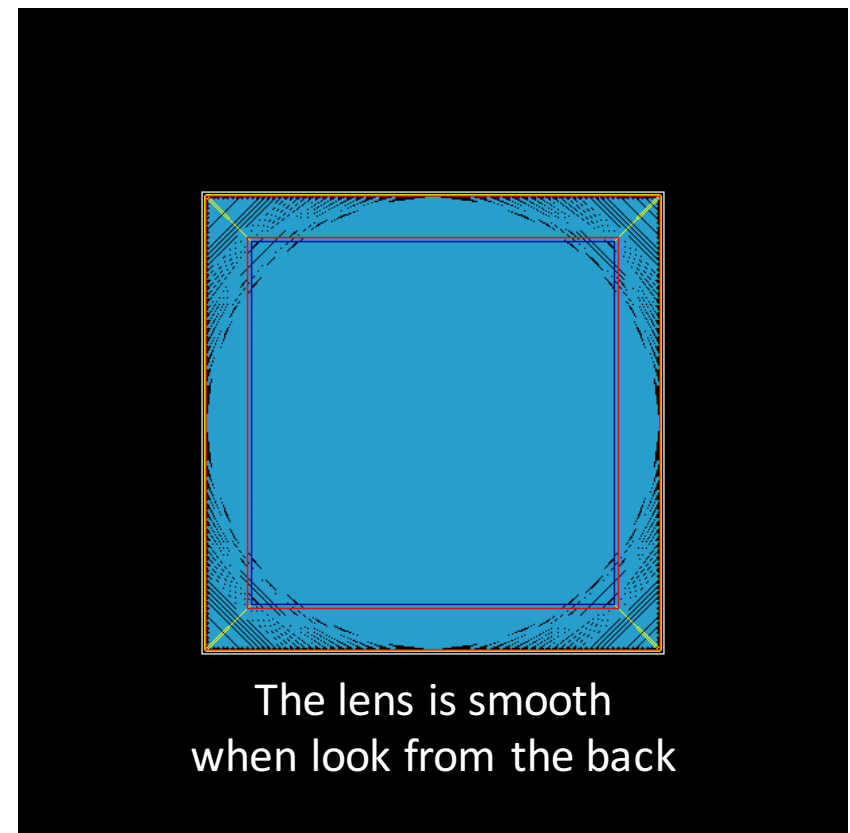
- Flip Fresnel lens polarity by rotating its mother volume, i.e. lens holder (see next slide)
- Adjust Fresnel lens profile
 - Spherical Fresnel lens
 - Flatten the corner
- Adjust the distance between Fresnel lens and sensor plane
- Change aerogel refractive index to 1.03

Fresnel Lens Polarity

Front view



Back



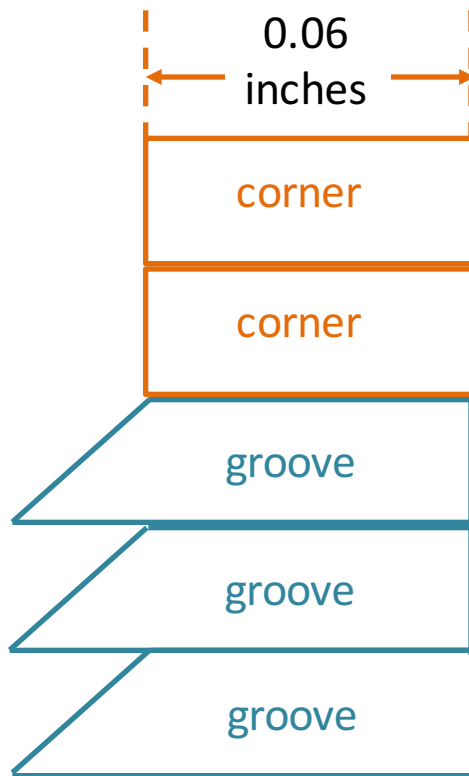


Fresnel Lens Profile

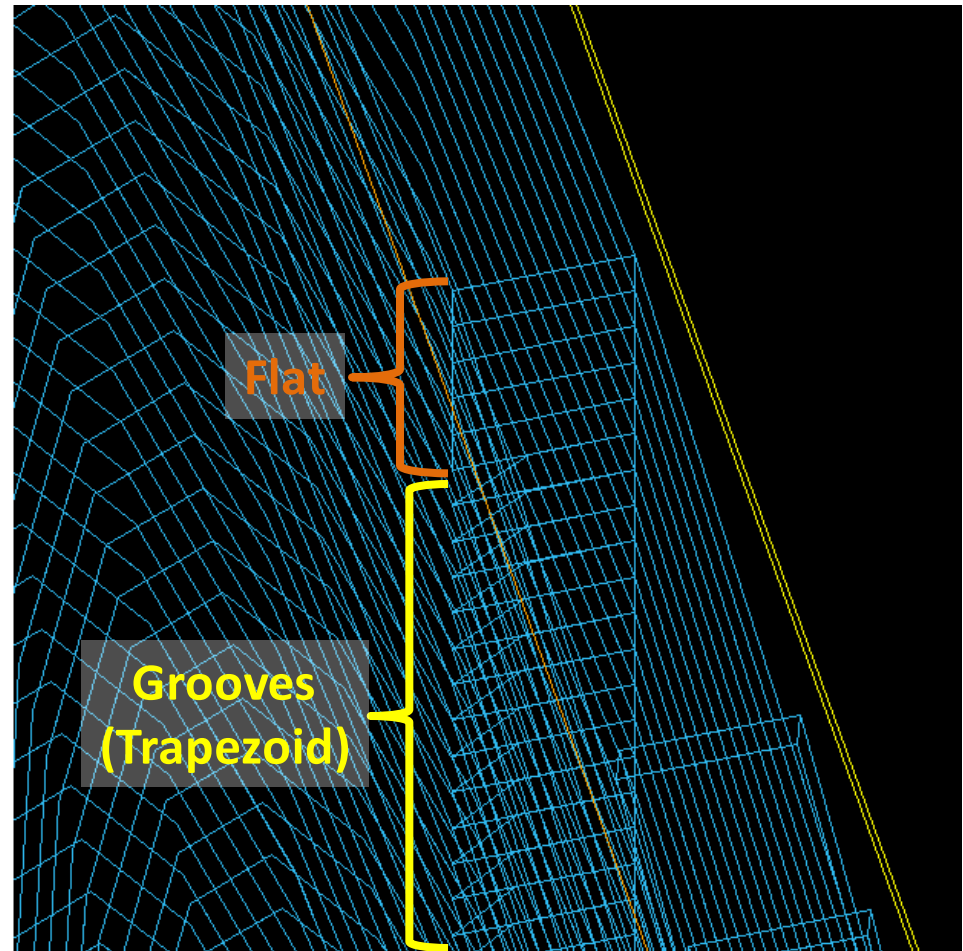
- Spherical Fresnel Lens
 - Set array $Aspher=0$, then
 - $curvature = \frac{1}{(n-1) \times focal\ length} \approx 0.0287\ mm^{-1}$
(Edmund Optics stock# 32-683)
 - $\rightarrow dZ = \frac{curvature}{2} \times r_{outer}^2 - \frac{curvature}{2} \times r_{inner}^2$
- Flatten the corner of Fresnel Lens (see next slide)



Flatten the Corner of Fresnel Lens

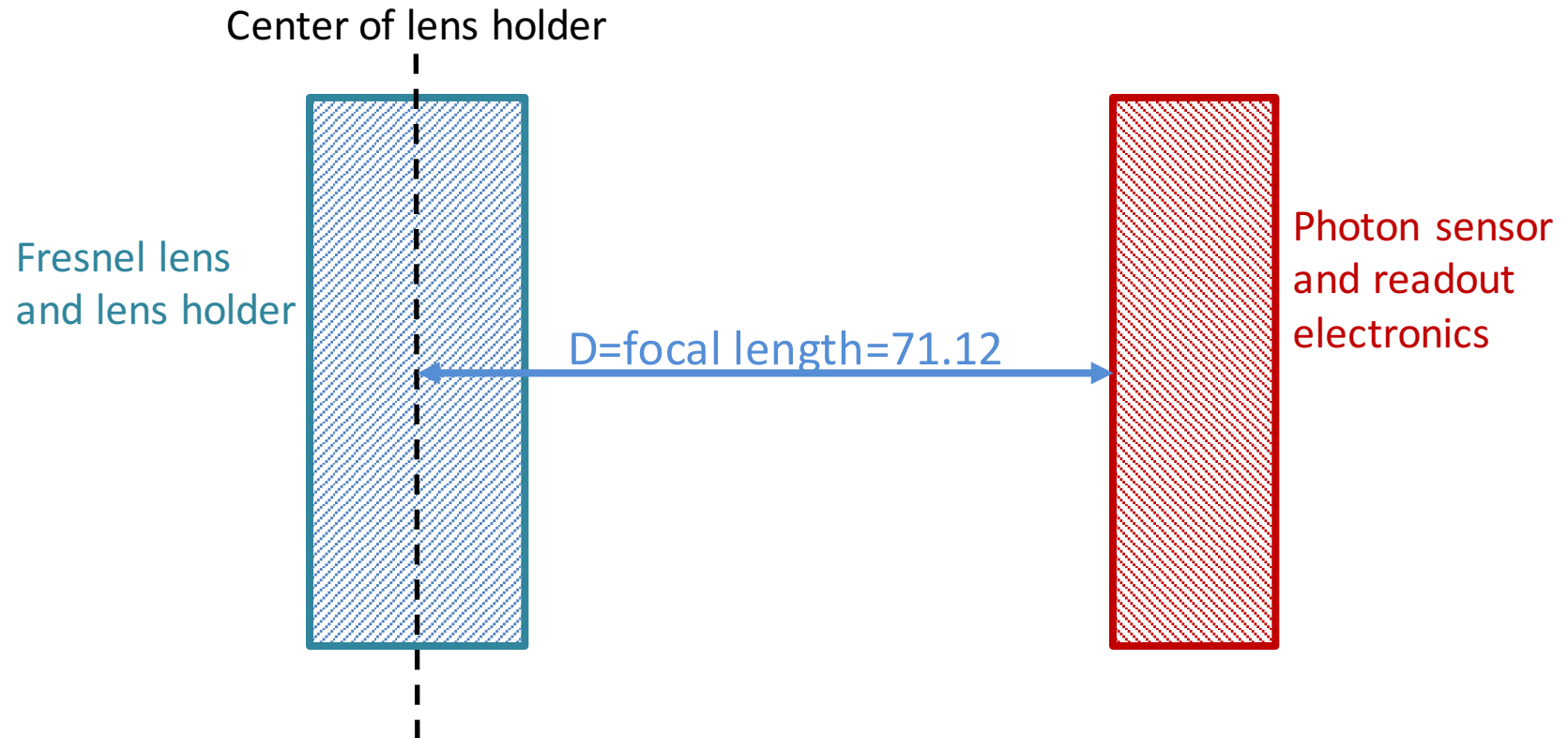


On the lens we got, corners are thinner than the optical effective area (the grooves)





Position of Sensor Plane





Detector Setup

Focus

- Aerogel
 - 3 cm thick
 - Refractive index = 1.03
- Fresnel Lens
 - Spherical (see slide 4)
 - Distance between center of the lens holder & sensor plane = 71.12 mm
 - Flat corner
 - Eff. diameter = 4in = 10.16cm

Out of Focus

- Aerogel
 - 3 cm thick
 - Refractive index = 1.03
- Fresnel Lens
 - Aspherical (defined by Hubert)
 - Distance between center of the lens holder & sensor plane = 72mm
 - Flat corner
 - Eff. diameter = 4in = 10.16cm

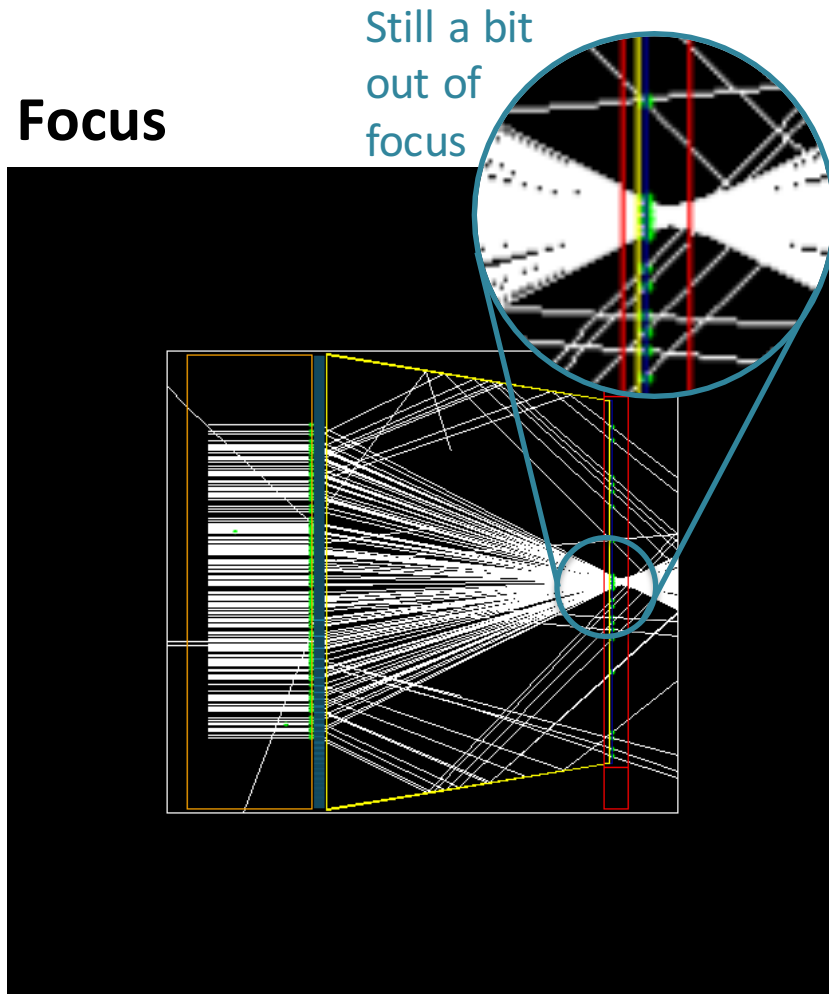


Simulation 1: 2eV Photons

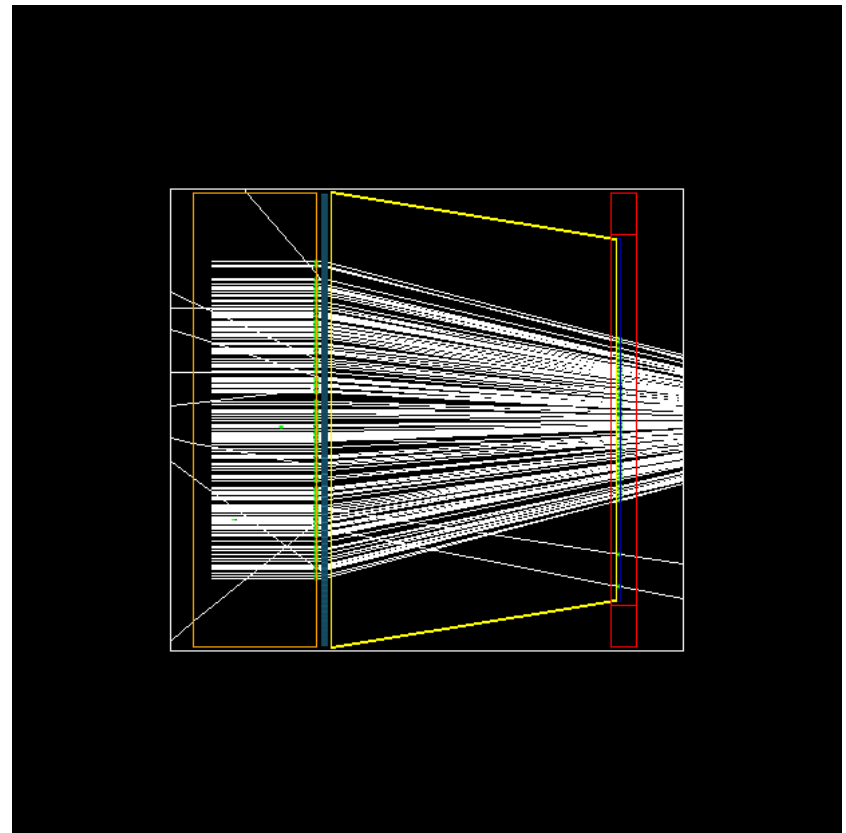
- 200 optical photons with 2eV momentum
- Launching position
 - Move parallel to z axis
 - at the same z position (inside aerogel. detector holder blocks photons)
 - at random xy positions: $\sqrt{y^2 + x^2} \leq 4cm$, within effective area

Focal Plane (Simulation 1)

Focus



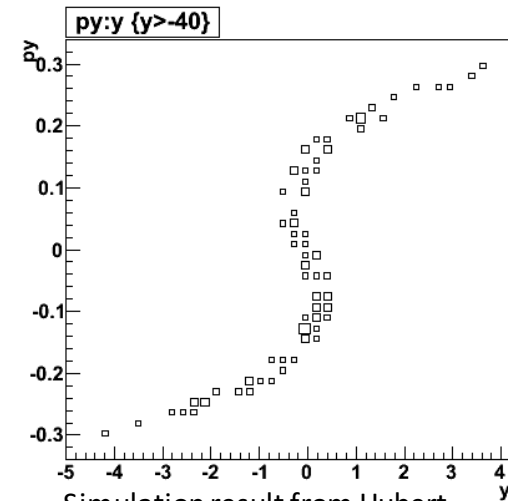
Out of Focus





Simulation 2: 10,000 Photons

- To compare Hubert's plot
- Simulation Setup:
 - 10000 optical photons
 - Momentum = 3 eV
 - Launching position
 - Move parallel to z axis
 - at the same z position (inside aerogel. detector holder blocks photons)
 - at random xy positions: $\sqrt{y^2 + x^2} \leq 4cm$



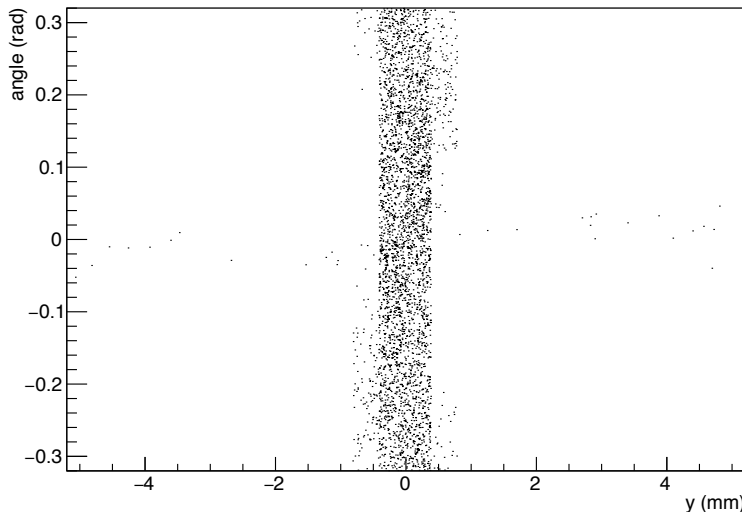
Simulation result from Hubert

http://p25ext.lanl.gov/~hubert/eic_rich/modular/age1_sim.html

Angle vs y (Simulation 2)

Focus

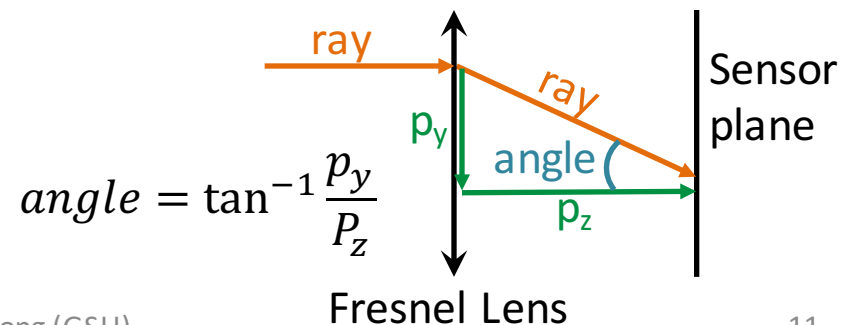
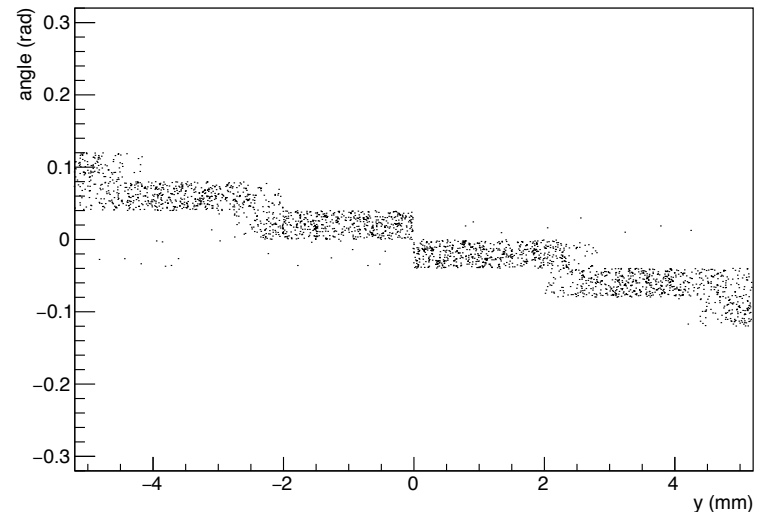
Angle vs y (Focus)



- Photon hits are more centralized in the focus setting (see also slide 12-14)
- See full range plots on back up slide

Out of Focus

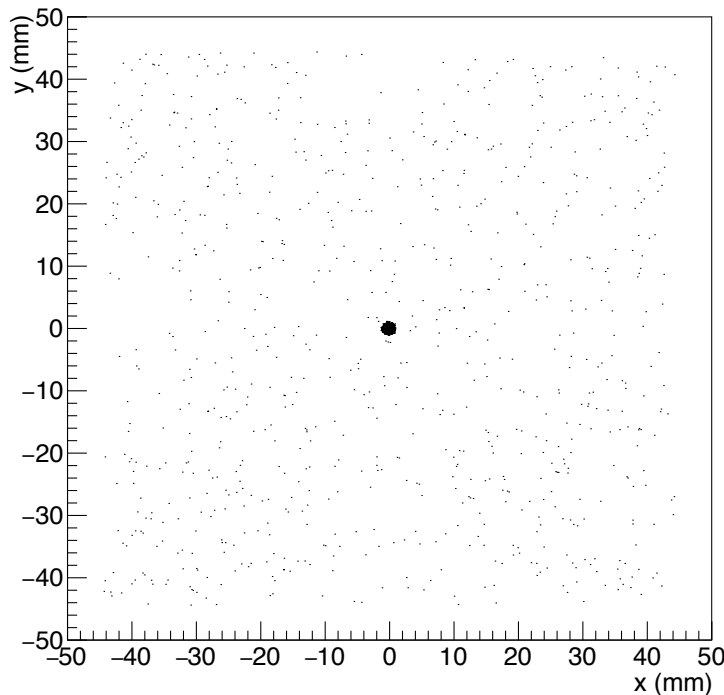
Angle vs y (OutofFocus)



xy Distribution on Sensor Plane (Simulation 2)

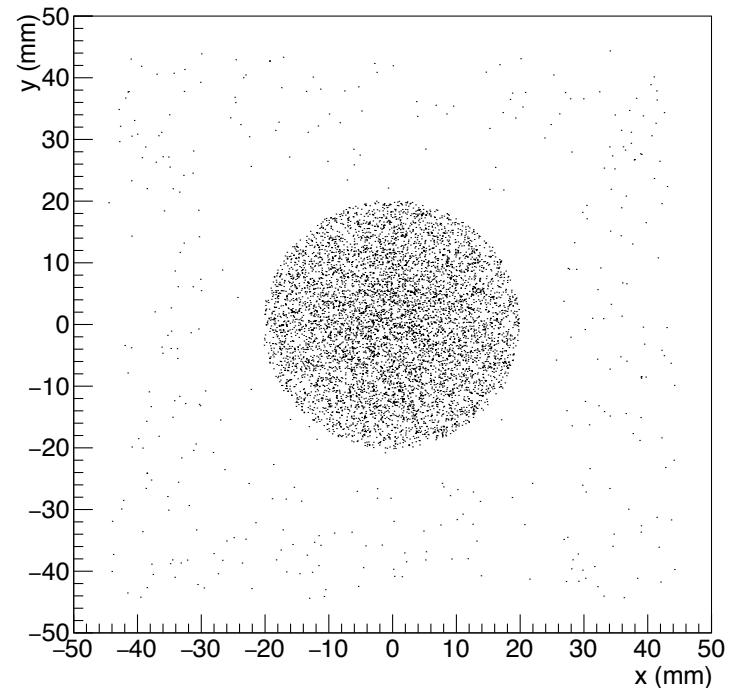
Focus

xy Distribution(Focus)



Out of Focus

xy Distribution(OutofFocus)



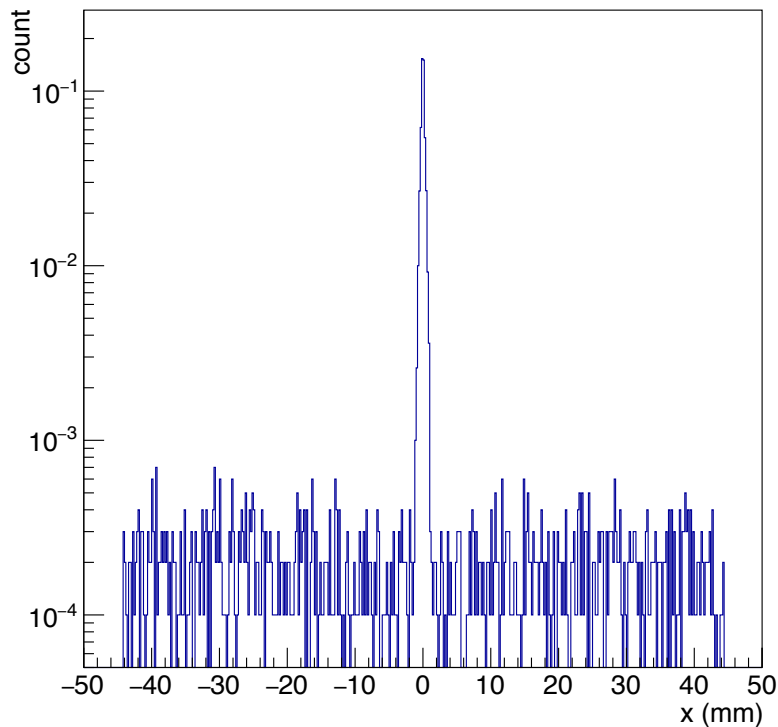
- Hit distribution is denser in the “focus” detector setting (see also slide 13 and 14)



x Distribution on Sensor Plane (Simulation 2)

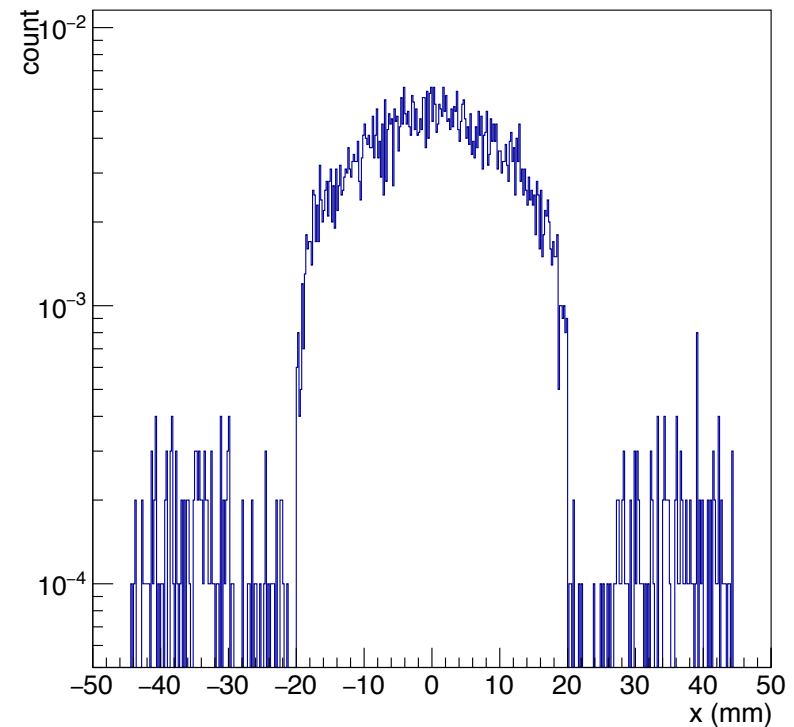
Focus

x Distribution(Focus)



Out of Focus

x Distribution(OutofFocus)



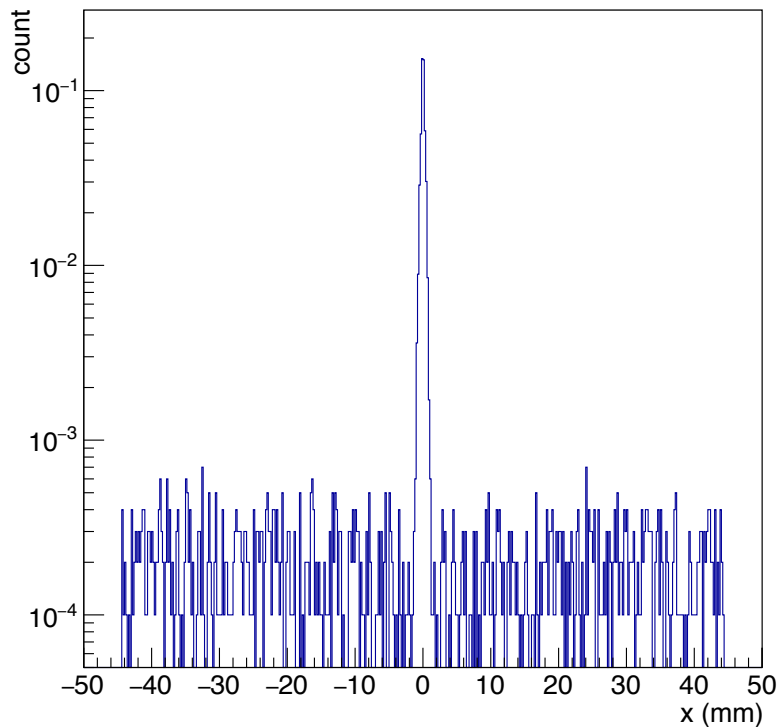
Normalized by total number of events



y Distribution on Sensor Plane (Simulation 2)

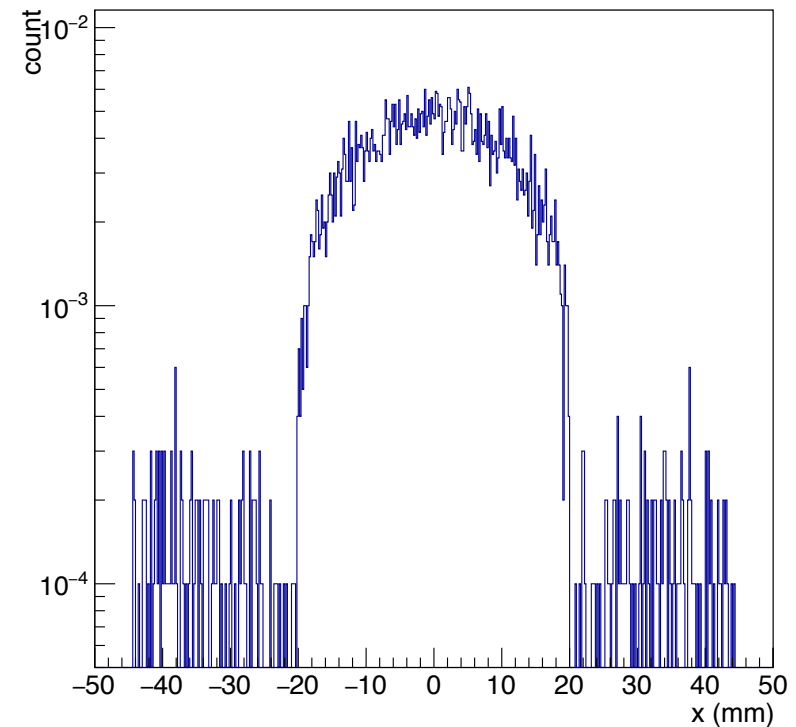
Focus

y Distribution(Focus)



Out of Focus

y Distribution(OutofFocus)



Normalized by total number of events



Simulation 3: 10,000 μ -

- Study Cherenkov photon hit cross-section
- Simulation Setup
 - 10,000 μ -
 - Momentum = 9GeV
 - Launching position
 - shoot at the origin of the hall
 - Toward the center of the xy plane of the detector



Analysis Setting (Simulation 3)

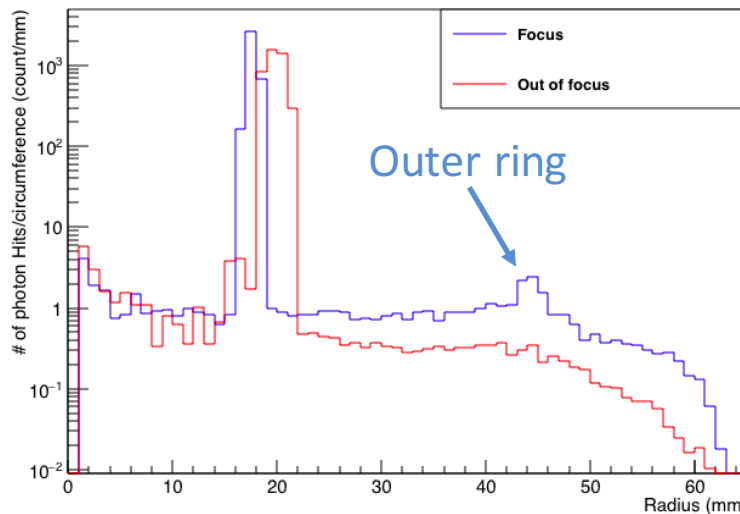
- Basic Cut
 - Photon only
 - Hit on photon sensor or readout
 - $p_z > 0$
- Additional Cut
 - Mother pid= Muon-
 - Emitted inside aerogel
- Cross Section : # of photons vs ring radius
- **Scale Cross Section:**
“# of photons / ring circumference” vs ring radius

Scale Cross Section (Simulation 3)



Basic Cuts

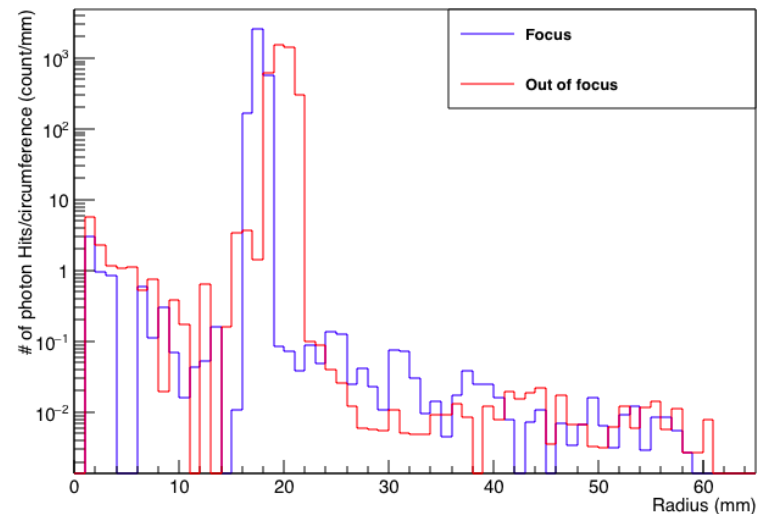
scaled cross section



- Stronger background outside the ring in the Focus setting (see next slide)
- Peak shifted to the left
→ smaller ring radius
- Cross section of inner ring is much lower (>100 times) than ring in both setting

Basic & Additional Cuts

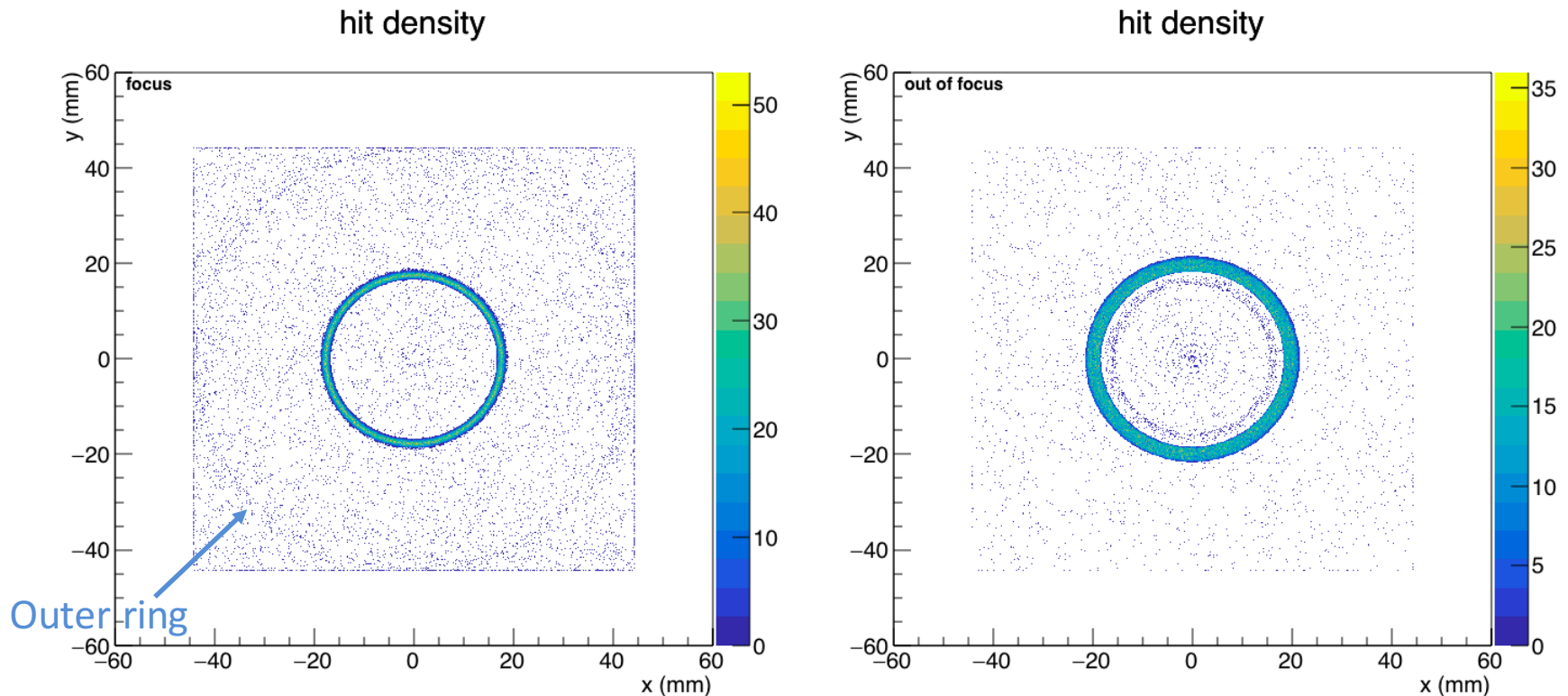
scaled cross section



- background are comparable inside and outside the ring, in both setting (see slide 24)
- Peak shifted to the left
→ smaller ring radius
- Cross section of inner ring is much lower (>100 times) than ring in both setting

Photon Hit Density

Basic Cut only (Simulation 3)



In “focus” detector setting

- Stronger background outside the ring
- Pattern shown on the background outside the ring
- Thinner/sharper ring (need a quantity ring radius deviation study)



Summary

- In the (more) focus setting
 - Sharper ring
 - Higher level of background outside the ring
 - But blurrier inner/extra rings.
 - Cross section of inner rings are much lower than the outer ring (signal)



Next

- Fresnel lens profile
 - Groove width
 - Number of grooves
- Ring resolution



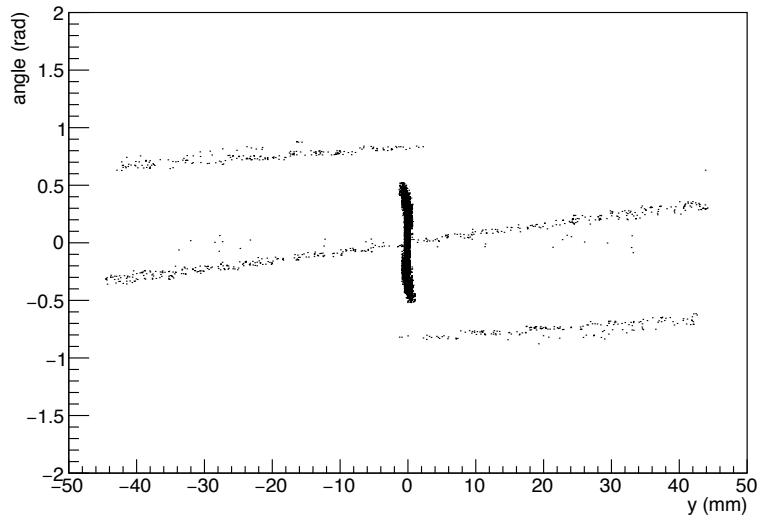
Back Up

Photon Momentum vs y-position at sensor plane (Simulation 2)



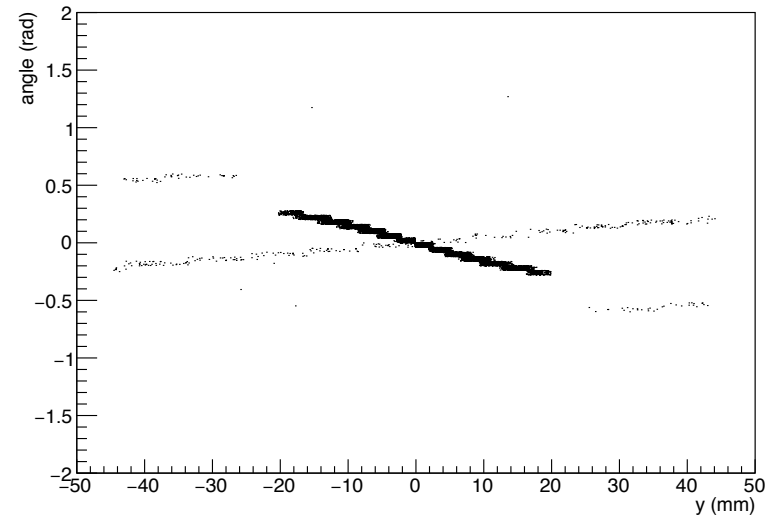
Focus

Angle vs y (Focus)



Out of Focus

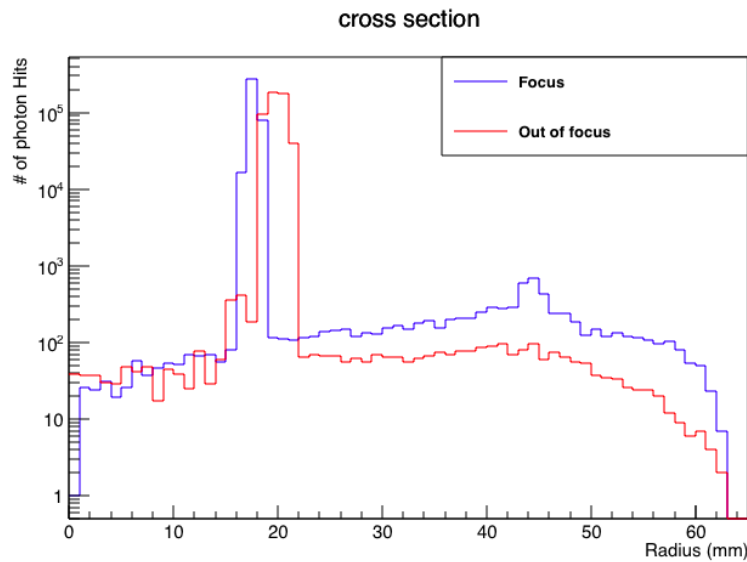
Angle vs y (OutofFocus)



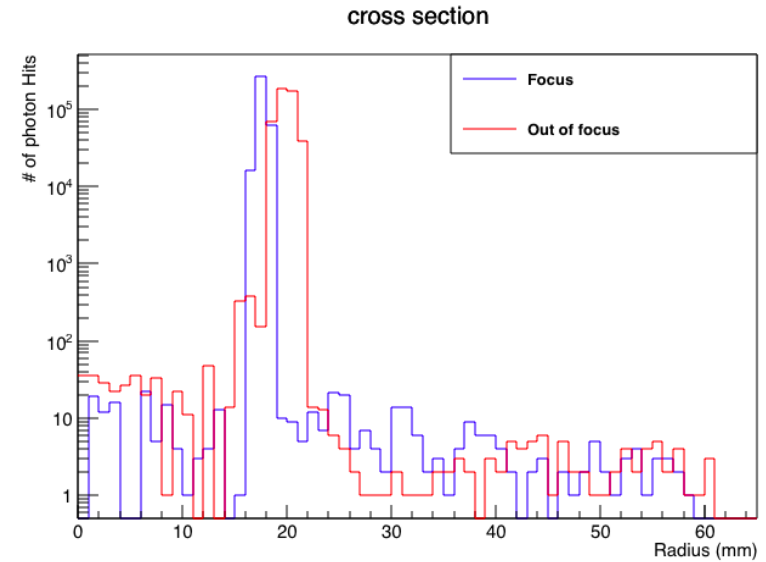


Cross Section (Simulation 3)

w/ Basic Cuts

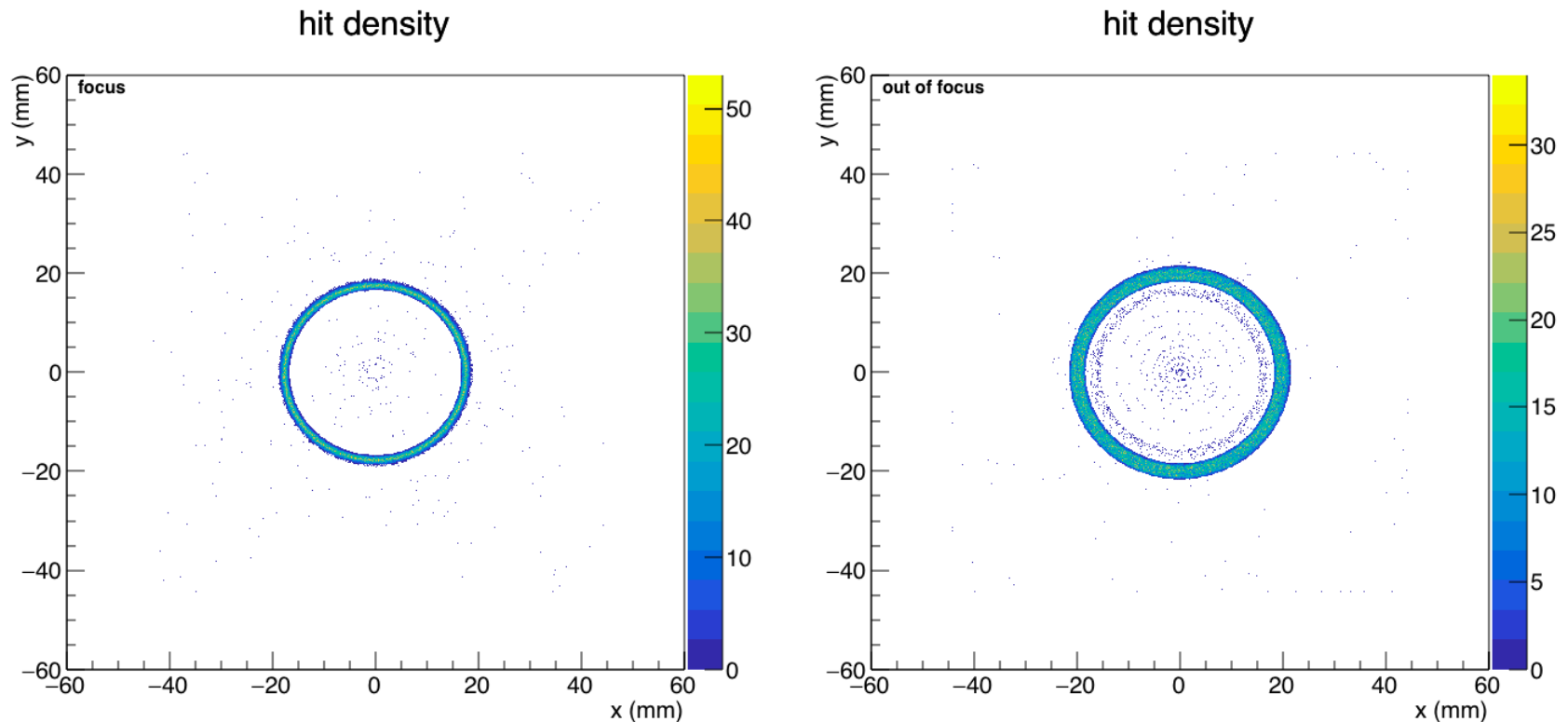


w/ Additional Cuts





Photon Hit Density w/ Basic & Additional Cut (Simulation 3)



- Backgrounds outside the ring are rare and comparable in Focus and Out of Focus setting
- Inner rings are clear if Additional cut is applied